GAME BOY ADVANCE

AGB-BPYE-USA

PRINCE OF PERSIA

THE SANDS OF TIME™

INSTRUCTION BOOKLET

UBISOFT™

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠WARNING - Seizures

Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

⚠WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

TEEN
Mild Violence

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.

THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY. LICENSED BY SALE FOR USE ONLY WITH OTHER AUTHORIZED PRODUCTS BEARING THE OFFICIAL NINTENDO SEAL OF QUALITY.

THIS GAME IS COMPATIBLE WITH THE NINTENDO GAMECUBE™ VIDEO GAME SYSTEM

LICENSED BY

Nintendo

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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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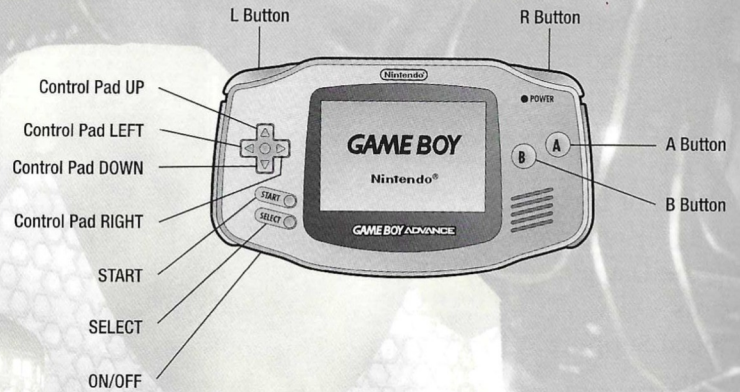
Getting Started

To begin play, insert the *Prince of Persia: The Sands of Time*™ Game Pak into your *Game Boy® Advance* system and flip the POWER switch to the ON position.



Basic Controls

Basic Controls

Control Pad Left & Right: Move your character.
Control Pad Down: Crouch, Climb down.
Control Pad Up: Climb up, Look up.
Control Pad Down (hold): Look down.
A Button: Jump.
B Button: Attack.
L Button: Use the Sands of Time (Rewind, Freeze, Slow down).

Advanced Controls

A Button + Control Pad Down: Roll.
A Button + Control Pad in the opposite direction of facing: Back flip.
A Button + Control Pad Down: Hang from ledge.

A Button + Control Pad Up: Pull up onto ledge (Hold Control Pad Up on small ledge to keep your balance).

A Button + Control Pad Left or Control Pad Right: Change side on a column.

Other Controls

START: Open the Status screen.

SELECT: Switch between Farah and the Prince (when available).

The Legend

Amidst the scorched sands of medieval Persia, there is a legend spun in an ancient tongue. It speaks of a time borne by blood and ruled by deceit.

It is within this war-torn land that a young Prince discovers a magic dagger. Drawn to its dark powers, he is led to unleash a deadly evil upon the reaches of the Sultan's vast kingdom.

Aided by the wiles of a seductive princess and the absolute powers of the Sands of Time, the Prince stages a harrowing quest to reclaim the Palace's cursed chambers, and restore peace to the very fabric of Time itself. He must tread these dangers carefully, however. Because in this world, there is only one rule: Master the Sands... or be buried.

Starting the Game

At the title screen, use the Control Pad to select your language. Press the A Button to confirm your selection.

Main Menu

- Use Control Pad Up and Control Pad Down to move through the menus.
- Press the A Button to select an option.
- Press the B Button to go back to the previous menu.

Start Game: Start a new game or load a previously saved game.

Delete Game: Delete a previously saved file.

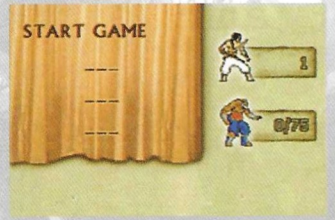
Options: Adjust the sound effects and the music volume, or access the game credits.

- Use the Control Pad to highlight Options in the Main Menu.
- Press the A Button to enter the Options menu.

Loading and Saving the Game

It is possible to save the game progress and the status of the character onto the Game Pak. A maximum of three saved files may be stored on the Game Pak, so that three different players can save their progress onto the same Game Pak.

Start Game



Use the Control Pad to select the save file. Each save file is identified by the level of experience of the Prince and the number of people that he has already freed. If an empty save file is selected, it will start a new game.

Press the A Button to confirm your choice.

Save Room

A game may be saved only if the Prince enters a Save Room. Press the B Button when the Prince stands on the shrine to automatically save the game.

Game Interface

Life Bar: Shows the Prince's current state of health. The game ends when it reaches 0.

Sand Bar: Shows how much sand is in the Dagger.

Item Name: Gives some indications during the game.

Switch Character: When these icons appear, it means you can take control of Farah or the Prince. Press SELECT to switch characters.

Status Screen

You can access the Status screen at any time during a game by pressing START. Various information can be examined from this screen.

Prince Attributes

- Current experience of the Prince: Throughout his adventure, the Prince gains experience by saving people from the influence of the Sands of Time.
- Current state of health.
- Amount of sand in the Dagger of Time.

- Attacking strength level.
- Defending strength level.
- Number of people to save to attain next level of experience.
- Total number of saved people.

Items

You can use some of the items that have been collected.

Slow-Motion Ring: Gives the Prince the ability to use the Power of Delay.

Freeze Ring: Gives the Prince the ability to use the Power of Restraint.

Life Potion: Restores life health.

Sands of Time Potion: Fills the Dagger of Time.

Antidote: Neutralizes the effects of Poison.

Elixir: Neutralizes the effects of Poison, restores life health, and fills the Dagger of Time. You can also review all Medals found throughout the game.

Map of the Current World

Scrolls: In the game, many scrolls may be found. These scrolls give secret hints to the player.

Freed People: Review the number of different people that have been freed from the Sands of Time throughout the game.

Sleep Mode: This option allows you to reduce power consumption greatly when you are not playing. To return to the game, press SELECT + L Button + R Button.

Nintendo GameCube™ Connectivity

On the *Game Boy Advance* system, this link is only available in the Status screen (or Pause menu). When the link is activated, a

Nintendo GameCube logo is displayed on-screen. In the Nintendo GameCube version, the link is available at all times.

Bonuses to Be Unlocked on *Game Boy Advance*

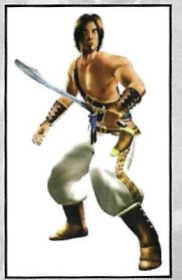
In the Nintendo GameCube game, the player will have to find three specific switches that will be hidden in different rooms of the palace. Each switch found on Nintendo GameCube will unlock a bonus map on the *Game Boy Advance* game.

Bonuses to Be Unlocked on Nintendo GameCube

- **Automatic health regeneration:** As an immediate reward for the player who has both games, this bonus will be available as soon as the two games are connected.
- **Original Prince of Persia® Game (the 1989 version) on Nintendo GameCube:** To unlock this old classic and play it on Nintendo GameCube, the player will have to find the three switches hidden in the *Game Boy Advance* adventure.

Characters

The Prince of Persia



The youngest son of King Shahraman of Persia. A gifted athlete and swordsman, the Prince is eager to prove himself in battle. Instead, his desire to win honor and glory leads him inadvertently to unleash an evil force upon the Sultan's kingdom. To save the day will take all his wits, agility, and courage.

Farah

The beautiful daughter of a conquered Indian Maharajah, Farah has every reason to hate the Prince who has destroyed her world. But the Prince has the Dagger of Time - the only weapon that can defend against the horrors he has unleashed. So Farah must stay close to him, if she wants to survive...

The Vizier

A traitor in the Maharajah's service, the Vizier tricks the Prince into opening the forbidden Hourglass, unleashing the Sands of Time upon an unsuspecting world. Now the Vizier wants the Dagger of Time to fulfill his ultimate, diabolical plan.

The Sands of Time

The Sands of Time are a terrible, primordial substance that change and corrupt every living thing they touch. Only through the Dagger of Time can the awesome might of the Sands be harnessed. The Dagger confers extraordinary powers on its possessor, enabling him (or her) to seamlessly bend the fabric of Time itself.

The Hourglass

Long ago, in the age of myths, the Sands of Time were sealed away within an impregnable Hourglass. The reason for this precaution becomes evident when the Prince commits the unimaginable sin of unlocking the Hourglass, releasing the Sands.

The Dagger

More than a weapon, the Dagger of Time is the only container besides the Hourglass that is strong enough to hold the Sands of Time. Whoever wields the Dagger is granted the power to control Time, by using up the Sands within.

The Dagger of Time

Powers of the Dagger of Time

The Power of Revival (Rewind): Allows you to undo your mistakes – even your own death – by traveling back in time a few seconds.

The Power of Delay (Slow Motion): Slows down time for everything around you, giving you a slight but important edge in tricky situations. Available only if the Slow-Motion Ring is activated.

The Power of Restraint (Freeze): Stops time for everything around you, but all the Sands of Time you have will be consumed. Available only if the Freeze Ring is activated.

Using the Dagger

To use the powers of the Dagger, you need to have sand in the Dagger.

Power of Revival (Rewind)

The first power of the Dagger. Press and hold the L Button to turn back time. When you reach safety, release the L Button to resume play.

Retrieve Sand

Refill the Sand Bar by retrieving sand from defeated Sand Creatures or loose Sand Clouds. Press the B Button to retrieve sand from the Sand Creatures.

The Dagger can gain additional powers throughout the course of gameplay.

Rewards

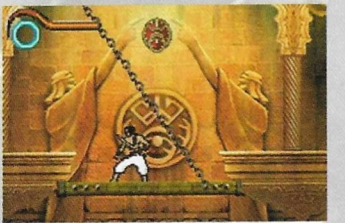
Throughout his adventure, the Prince will find special areas where he will recover or he will gain access to secret rooms.

Fountain

Stand the Prince in front of the fountain, and his Life Bar will be restored to 100% strength.

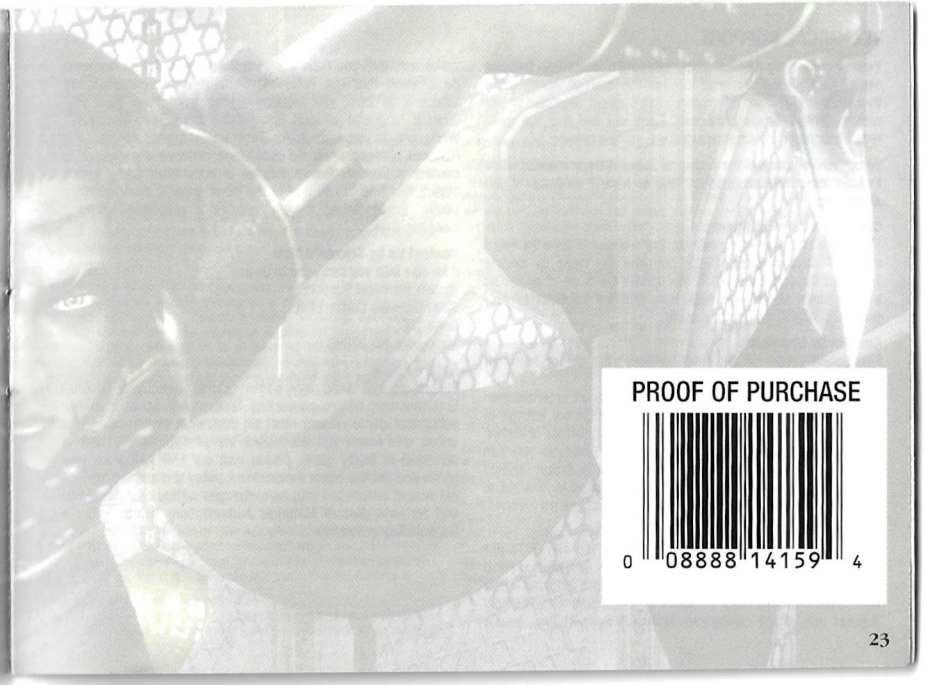
Medal Room

The Medal Rooms grant access to secret areas in the palace. Retrieve medal pieces hidden throughout the game to open a Medal Room. There are 3 different pieces:



Hints and Tips

- Don't forget you have the Dagger! As long as you have sand in your Sand Bar, the game's not over... even if you're dead.
- Time is your weapon; use it to your advantage.
- Try to save as many people as you can; they will give you strength.
- Each enemy has a weakness; try to find it.
- Search for all the scrolls; they give precious advice.
- Use Life Potion and the Sands of Time Potion wisely. There is only a limited amount in the game.



TECHNICAL SUPPORT

Before contacting Ubisoft Entertainment's Technical Support department, please first read through this manual. Also browse through our FAQ listings or search our support database at our website, **http://support.ubi.com.** Here you will find the most recently updated information since the game's release.

Whenever you contact the Technical Support Department, please include the **complete product title** or have it available if you are calling.

Contact Us over the Internet
This is the best way to contact us. Our website is open 24 hours a day, 7 days a week, and it contains the most up-to-date Technical Support information. We update the Support pages on a daily basis, so please check here first for solutions to your problems: **http://support.ubi.com/.**

Contact Us by Email
For fastest response via email, please visit our website at: **http://support.ubi.com/**
From this site, you will be able to enter the Ubisoft Entertainment Solution Center where you can browse through our listings of Frequently Asked Questions (FAQ), search our database of known problems and solutions, or, for fastest email response, you can send a request for Personal Assistance from a Technical Support Representative. It may take up to 72 hours for us to respond to your email depending upon the volume of messages we receive.

Contact Us by Phone
You can also contact us by phone by calling 919-460-9778 (for our customers in Quebec, we provide French language support at 866-824-6515). Please note that this number is for technical assistance only. No hints or tips are given over the Technical Support line. When calling our Technical Support line, please make sure that you have the **complete product title** on hand. Be advised that our Technical Support Representatives are available to help you Monday–Friday from 9am–9pm EST (French language support is available from 7am–4pm EST). While we do not charge for Technical Support, normal long distance charges apply. To avoid long distance charges, or to contact a Support Representative directly after these hours, please feel free to use one of the other support avenues listed above. Email issues usually receive a response within 2 business days.

Contact Us by Standard Mail
If all else fails you can write to us at:
Ubisoft Technical Support
3200 Gateway Centre Blvd.
Suite 100
Morrisville, NC 27560

Return Policy
Please do not send any game returns directly to Ubisoft Entertainment before contacting Technical Support. It is our policy that game returns must be dealt with by the retailer or online site where you purchased the product. If you have a damaged or faulty game, please visit our FAQ listing for your game and get the latest replacement policy and pricing. We will not accept unsolicited returns/exchanges without prior approval and an RMA (Return Materials Authorization) number from a Support Representative.

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Product / Documentation Replacements
Please contact a Ubisoft Technical Support Representative directly before sending your product to us. In many cases, a replacement is not the best solution. Our Support Representatives will help you determine if a replacement is necessary or available. You will need to first acquire an RMA (Return Materials Authorization) number to process your return or replacement. Without an RMA number from a support representative, your replacement request will not be processed.
If we determine a return or replacement is necessary:

Within the 90-Day Warranty Period
Please return the product (media only) along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address (no PO boxes), and phone number to the address below. If the product was damaged through misuse or accident (cracks, scratches), or if you do not have a dated sales receipt, then this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

After the 90-Day Warranty Period
Please return the product (media only) along with a check or money order for the amount corresponding to your product (see replacement fees below) made payable to Ubisoft, a brief description of the difficulty you are experiencing, including your name, address (no PO boxes), RMA number, and phone number to the address below.

Replacement Fees
Our most recent replacement fee schedule is available online. Please visit **http://support.ubi.com** for an updated price list.

Warranty Address and Contact Information
Phone: 919-460-9778
Hours: 9am–9pm (EST), M–F

Address:
Ubisoft Support
3200 Gateway Centre Blvd.
Suite 100
Morrisville, NC 27560
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To order Ubisoft products in the United States, please call toll free 877-604-6523.

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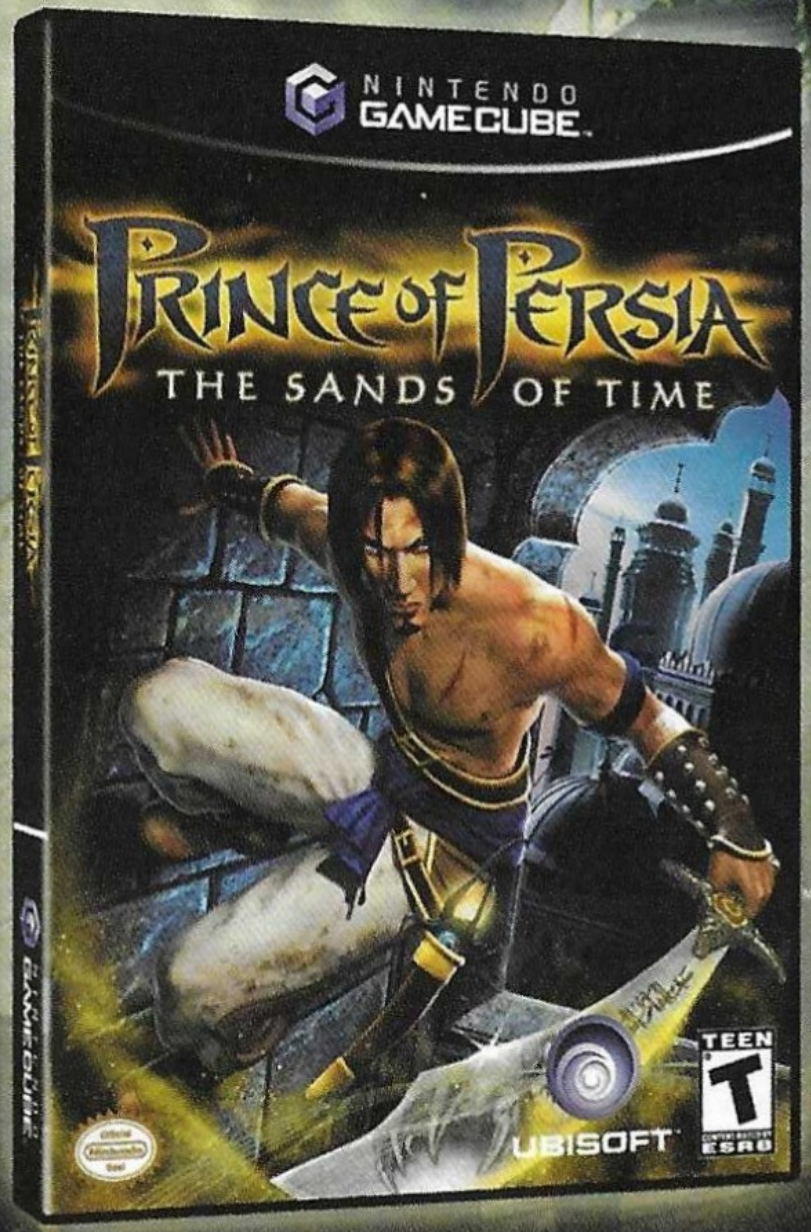

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CONTENT RATED BY ESRB

AVAILABLE FALL 2003

PRINTED IN JAPAN